



B. ANNEX: CASUALTY FILE OF LLOYD'S REGISTER FAIRPLAY LIMITED

Field	Picture	Notes
LRNO	X(7)	LR/IMO Number: A unique seven digit identification number which is assigned to every vessel and used for data processing purposes, and which remains unchanged during the life of the ship. The seven digit number incorporating a check digit is allocated to a new ship when it is ordered. The LR Number has also been adopted by the International Maritime Organisation (IMO) as the basis of a new universal ship identification scheme.
INNO	X(7)	Incident Number: A seven digit number (YYWWXXX) indicating the year, week and case number of input to the system which, when combined with the Lloyd's Register Identity Number, provides unique identification of a casualty or disposal. (An identical casualty number will be assigned to ships involved in the same incident).
Severity Ind	X	Severity: One digit alpha code, values: S= Serious, N = Not serious. A serious incident is defined as: - a) Structural damage, rendering the ship unseaworthy, such as penetration of the hull underwater, immobilisation of main engines, extensive damage etc. b) Breakdown c) Actual Total Loss d) Any other undefined situation resulting in damage of financial loss which is considered to be serious.
Cas Dem Ind	X	Casualty/Demolition: C=casualty, D= Demolition or disposal not consequent upon casualty. X=Demolition consequent upon casualty.
Start Date	X(6)	Incident Start date: Refers to the date of the earliest event reported in any one incident. If the date of casualty is not known, the date on which the incident was first reported is recorded. (DD/MMIYY) Se CAO09)
Retrieval Grouping	XX	Category: Basic retrieval groupings (See Annex B) Enquiries regarding casualty type may be answered rapidly and conveniently by selection on these Basic Retrieval Groupings which are broad categorisations only. Enquiries concerned with the nature of individual events within a casualty may be answered through the more complex and detailed Event coding system.
Incident Start Zone	XX	Zone at incident start: The surface of the earth has been divided into thirty-one zones which broadly correspond to major areas of interest. (See Appendix B).
Marsden Grid	XXX	Marsden Grid at incident start: The Marsden system, the surface of the earth is divided into 10°. These areas are known as Marsden Squares, named after a former Secretary to the Admiralty who introduced the system in 1831. As it will not always be possible to code a Marsden 10° square to every casualty, an additional larger zone system has been devised which will be MANDATORY for every casualty. (See Annex C)



Field	Picture	Notes
Location Start Zone	XXX	Environmental Location at Incident Start: Three digit alphanumeric code. (See Annex B).
Ship Status	X(5)	Status: <ul style="list-style-type: none"> • X(1) Ship Status Status of vessel at time of incident. (See Annex B) • X(2) Detailed Ship Status: (See Annex B) • X(2) Cargo Status: There is an indication as to the loaded status of the vessel at the time of the incident (See Annex B)
Missing Indicator	X	Missing Indicator: (Y=Yes; N=No; U=Unknown)
Number Reported Missing	9(3)	Missing: No missing on ship as a consequence of casualty suffered by the ship. (See also extension in Comp Test for values>999).
Killed Ind	X	Killed Indicator:
Killed Number	9(3)	Killed: No fatalities on ship as a consequence of casualty suffered by the ship. (See also extension in complementary text for values>999).
Pollution Type	X	Pollution Type: Concerns the loss of polluting substance(s), to the environment, from the subject ship in casualty. 1=Oil; 2=Chem/gas; 3=Other; 9=Unknown. Only those pollution incidents occurring as a result of casualty are recorded on the database. The absence of reported pollution does not imply no pollution occurred.
Pollution Quantity	X(10)	Pollution Quantity: Pollution Quantity is free text format providing an indication of the amount of pollution.
ShipTypeAtIncidentDecode	X(20)	*Ship Type Code:
NAME	X(50)	Ship Name:
FLAG	XXX	*Flag Code:
IncidentStartPortDecode	X(7)	*Port Code at incident start: A place is recorded where an incident occurs in an environmental location other than "at sea". This facilitates simple extraction of cases/statistics regarding casualties in particular ports, places or rivers, etc.
Location code	XXX	Environmental Location at Incident End: See Annex B.
Propulsion	X(4)	*Propulsion Code: eg DD=Direct Drive Diesel
GT	X(7)	Gross tonnage: (Higher/only)
DWT	X(7)	Deadweight tonnage: (Higher/only)
YOB	XXXX	Year of Build: (YYYY)
CLA_1	XX	Classification Society: (1)
Dead Ship Final	X(6)	Confirmed Dead Ship Date (Final): This field identifies a ship which has ceased to exist as a result of casualty and/or disposal. The date when the data editor signs the case off and will advise the flag area that the ship should be removed from the Register of Ships. This date should not be confused with the date of casualty. The presence of a date in this field indicates a 'dead' ship (total loss) for casualty cases only. To identify scrapped ships the demolition commenced date, should be used.
CasOwnShortName		Name of owner
1stEventDate	X(6)	Event Date (DD/MM/YY) 1st Set
1stEventInitialDecode	X	Event Code (Initial) 1st Set
1stEventActionDecode	XX	Event Code (Basic) 1st Set
1stEventComponentDecode	XXXX	Event Component/Compartment 1st Set



Field	Picture	Notes
1stEventPositionDecode	XX	Event Position in ship 1st Set
1stEventExternalDecode	X	Event External item 1st Set
1stEventWeatherDecode	XX	Weather 1st Set
2ndEventDate	X(6)	Event Date (DD/MM/YY) 2nd Set
2ndEventInitialDecode	X	Event Code (Initial) 2nd Set
2ndEventActionDecode	XX	Event Code (Basic) 2nd Set
2ndEventComponentDecode	XXXX	Event Component/Compartment 2nd Set
2ndEventPositionDecode	XX	Event Position in ship 2nd Set
2ndEventExternalDecode	X	Event External item 2nd Set
2ndEventWeatherDecode	XX	Weather 2nd Set
3rdEventDate	X(6)	Event Date (DD/MM/YY) 3rd Set
3rdEventInitialDecode	X	Event Code (Initial) 3rd Set
3rdEventActionDecode	XX	Event Code (Basic) 3rd Set
3rdEventComponentDecode	XXXX	Event Component/Compartment 3rd Set
3rdEventPositionDecode	XX	Event Position in ship 3rd Set
3rdEventExternalDecode	X	Event External item 3rd Set
3rdEventWeatherDecode	XX	Weather 3rd Set
PrecisLine1	X(58)	Précis Text: (Line 1) A concise, free format account of a casualty and its events which includes dates, position, consequences and, when reported, alleged contributory causes, time of day and other general details.
PrecisLine2	X(58)	Précis Text: (Line 2)
PrecisLine3	X(58)	Précis Text: (Line 3)
PrecisLine4	X(58)	Précis Text: (Line 4)
Complementary1	X(58)	Complementary Text : (Line 1) A free format text field which supplements the précis text providing, where reported, details of damage and repairs, environmental effects and other information deemed relevant to the casualty.
Complementary2	X(58)	Complementary Text : (Line 2)
Complementary3	X(58)	Complementary Text : (Line 3)
Complementary4	X(58)	Complementary Text : (Line 4)
Complementary5	X(58)	Complementary Text : (Line 5)
Complementary6	X(58)	Complementary Text : (Line 6)
Complementary7	X(58)	Complementary Text : (Line 7)
Complementary8	X(58)	Complementary Text : (Line 8)
CasGasCapacity	X(8)	Capacity: Gas Capacity in Cubic metres
CasGasHullMaterial	X(2)	Material: